Arriba's No Man's Land



When first arriving at Arriba's No Man's Land, it might look a lot like all of the other charming parts of town. But lucky for you, there is more to this small plot of land than meets the eye. The real treasure behind this site is the story itself.

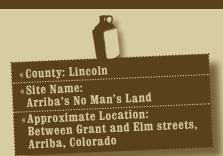
When Charles A. Creel set up his real estate business on the site of present-day Arriba in 1888, he knew exactly what his town would be like. He pictured a quaint little town protected from life's evils, such as drinking and gambling. Even after the railroad arrived, Arriba grew steadily and pretty much followed Creel's original plan. However, C. C. Coleman wasn't in Creel's perfect plan. Coleman purchased land adjacent to Arriba in 1904, platted it, and by 1907 was selling lots under the name of "Frontier City."

And what happened after that quickly fueled a feud that would last some 15 years. Let's just say it involved lots of barbed wire, a shovel, and a narrow plot of land. And to get the full dramatic story behind No Man's Land, you will just have to stop by and find out for yourself!











- * Take I-70 to Arriba, Exit 384
- # Head north to Colorado Street
- **West on Colorado to Grant**
- * Destination between Grant and Elm Streets

DET Since You're in the Area

- * Find the old cemetery with classic gravestones and find the oldest one.
- * Find the local antique shop and drop in for a look around.
- * Get out of the car for a bit by playing at the local playground.
- * Find an authentic roadside diner 11 miles east of Arriba.
- * Visit Grampa Jerry's Clown Museum.*
- ***** Visit the Arriba Museum.*
- * Please visit www.ourjourney.info for opening dates/times.

DET Geocache Information

Coordinates	N 39° 17.139 W 103° 16.599
Size of Cache Box	Regular
Difficulty Level	Easy
Terrain Rating	Easy

Treasure location clue: Even in Arriba you will find a branch near the post office.



